



Gabriele Stefani


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CONTACT

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ABOUT ME

I have a Bachelor Degree in Software Engineering and I got 3 years of work experience as a Web Developer. Now I have been leading web application projects as Team Leader. In addition I can describe myself as a flexible person with a very good attitude towards quick learning.

WORK EXPERIENCE

01/2019 - CURRENT – Firenze, Italy

Full Stack developer

T&O Consulting

As a member of a small business I had worked on many projects:

- January 2019 - May 2019: Project for QuestIT, development of a chatbot configurator, built in React.
- March 2019 - July 2019: Project for Chorally, development of BI for data monitoring of Ferrovie dello Stato, built with FE in React and BE in Ruby on Rails and Elasticsearch.
- July 2019 - December 2020: Project for Hepro, development of web app for booking and management of cross-border surgical operations, built with FE in React and BE in Ruby on Rails.
- December 2019 - February 2020: Project for Copernico, development of CRM for condominium administrators, built with FE in React and BE in Ruby on Rails.
- January 2020 - May 2020: Project for Law on Chain, development of a demo web app for sharing notes and messages on blockchain, built with FE in React and BE in Ruby on Rails.
- February 2020 - March 2020: Project for Travel Appeal, development of a chat system integrated with Facebook Messenger, made in Angular.
- March 2020 - June 2020: Internal project, development of a system for sharing tales, built in Ruby on Rails with integrated FE in React.
- March 2020 - July 2020: Project for Law on Chain, development of a blockchain-based contract management system, built with FE in React and BE in Ruby on Rails.
- March 2020 - May 2021: Project for Banca Popolare di Sondrio, development of a query system on data aggregates, built in Angular.
- March 2020 - December 2021 (current): Project for StartupItalia!, development of a research and matching system between startup and investor, built with FE in React and BE in Ruby on Rails.
- July 2020 - October 2020: Project for Streetlib, development of an electronic invoicing system, built with FE in React and BE in Ruby on Rails.
- July 2020 - January 2021: Project for Mobisec, BI development, built with FE in React and BE in Ruby on Rails.
- January 2021 - February 2020: Project for Medacta, web app maintenance, built in Ruby on Rails with integrated FE in AngularJS .
- November 2021: Project for Dream.bid, development of an auction site, built in Ruby on Rails.
- February 2021 - November 2021 (current): Project for Virtual Congress, development of web app for virtual congresses, built with FE in React and BE in Ruby on Rails.
- February 2021 - current: Project for Revisoft, development of a management system for accountability, built in Laravel with integrated FE in React.

- December 2021 - current: Project for Banca di Cambiano, development of home banking apps, built with BE in Java and FE in Ionic Angular.

01/06/2016 – 30/06/2016 – Firenze, Italy

Student Internship

Comm.it s.r.l.

Internal project, development of a configurable dashboard, built in AngularJS.

EDUCATION AND TRAINING

09/2017 – 11/2020 – Florence, Italy

Bachelor Degree in Software Engineering

Università degli Studi di Firenze

- September 2020: Project for Multimedia Design and Production, development of a security system with camera and motion sensor, built with FE in React and BE in Django.
- September 2020 - November 2020: Project for graduation thesis, development of a semi-automatic image annotation system for the training of object recognizers, built with FE in React and BE in Django.

110/110 with honours | Development of semi-automatic annotation tools for training of object detectors based on neural networks

2012 – 2017

High School Diploma in Computer Science

ITIS Antonio Meucci

94/100 | Development of an online multiplayer video game called Ungodly Kingdom, built with LibGDX in Java

LANGUAGE SKILLS

MOTHER TONGUE(S): Italian

OTHER LANGUAGE(S):

English

| Listening | Reading | Spoken production | Spoken interaction | Writing |
|-----------|---------|-------------------|--------------------|---------|
| B2 | B2 | B2 | B2 | B2 |

Spanish

| Listening | Reading | Spoken production | Spoken interaction | Writing |
|-----------|---------|-------------------|--------------------|---------|
| A1 | A1 | A1 | A1 | A1 |

PROJECTS

01/2015

CircleMem

Development of a mobile video game for iOS, built in Swift.

2013 – 2016

Lau&Max

Development of an ecommerce site, built in PHP.

Personal Portfolio

<https://gabstevens.dev>

Development of a personal portfolio, built in Gatsby.

DIGITAL SKILLS

Git / JavaScript / HTML / CSS / Python / PHP / Java / TypeScript

Front End

React / Ionic / Angular / Gatsby / Material / Bootstrap

Back End

Ruby on Rails / Django / Laravel / PostgreSQL / MySQL

HONOURS AND AWARDS

05/2017

Second place at the Var Group Hackathon

2016

First place at Computer Science Olympics – ITIS Antonio Meucci

16/05/2015

Prize Aldo Morelli – Mathesis
Math Olympics

DRIVING LICENCE

Driving Licence: B